

VRML 2.0

Object Type

- Anchor
- TouchSensor
- ProxSensor
- TimeSensor
- NavInfo
- Background
- Fog
- AudioClip
- Sound
- Billboard
- LOD
- Inline

Name and Color

Box01

Touch Sensor

Pick Trigger Object

Trigger Object: NONE

Enable

Pick Action Objects

Delete

3 Size: [0.0]

Front

TouchSensor01

Modifiers

- Use Pivot Points
- More... Sets
- Bend
- Twist
- Extrude
- UVW Map
- Mesh Select
- Tap
- Noise
- Lathe
- Edit Patch
- Edit Spline

Modifier Stack

TouchSensor

Selection Level

Sub-Object

Touch Sensor

Pick Trigger Object

Trigger Object: topcover

Enable

Pick Action Objects

bottomCover  
0mnl02  
page01  
page02  
page03  
page04  
photo2

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File Edit Tools Group Views Rendering Track View Help

TouchSensor01

Display Color

Wireframe:  Object Color  Material Color

Shaded:  Object Color  Material Color

Hide by Category

- Geomety All
- Shapes None
- Lights Invert
- Cameras
- Helpers
- Space Warps
- Particle Systems

Hide

Hide Selected

Hide Unselected

Hide by Name...

Hide by Hit

Unhide All

Unhide by Name...

Freeze

Display Properties

- Display as Box
- Backface Cull

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